

Bioengineering 280A  
Principles of Biomedical Imaging

Fall Quarter 2006  
X-Rays/CT Lecture 4

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## Topics

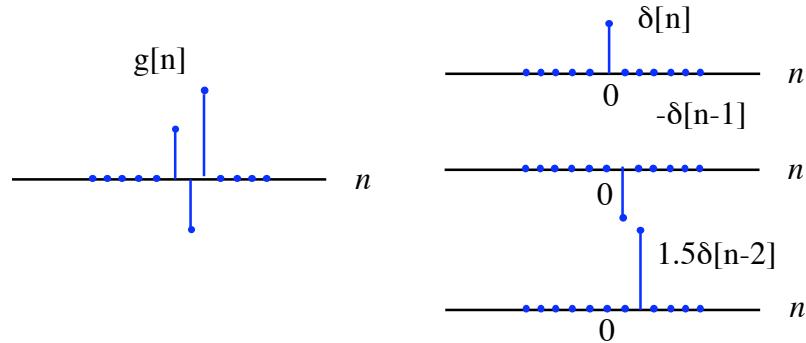
- Review Signal Expansions, Impulse Response and Linearity
- Superposition
- Space Invariance
- Convolution
- Start Computed Tomography

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## Discrete Signal Expansion

$$g[n] = \sum_{k=-\infty}^{\infty} g[k] \delta[n - k]$$

$$g[m, n] = \sum_{k=-\infty}^{\infty} \sum_{l=-\infty}^{\infty} g[k, l] \delta[m - k, n - l]$$



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## Image Decomposition

$$\begin{matrix} c & d \\ a & b \end{matrix} = \begin{matrix} c \\ a \end{matrix} \begin{matrix} 1 & 0 \\ 0 & 0 \end{matrix} + \begin{matrix} d \\ b \end{matrix} \begin{matrix} 0 & 1 \\ 0 & 0 \end{matrix}$$

$$g[m, n] = a\delta[m, n] + b\delta[m, n - 1] + c\delta[m - 1, n] + d\delta[m - 1, n - 1]$$

$$= \sum_{k=0}^1 \sum_{l=0}^1 g[k, l] \delta[m - k, n - l]$$

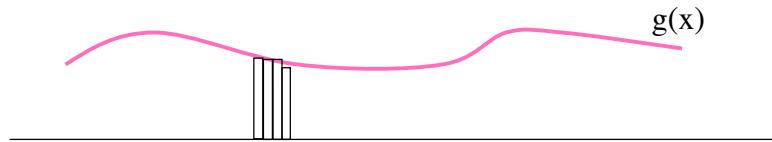
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## Representation of 1D Function

From the sifting property, we can write a 1D function as

$$g(x) = \int_{-\infty}^{\infty} g(\xi) \delta(x - \xi) d\xi.$$
 To gain intuition, consider the approximation

$$g(x) \approx \sum_{n=-\infty}^{\infty} g(n\Delta x) \frac{1}{\Delta x} \Pi\left(\frac{x - n\Delta x}{\Delta x}\right) \Delta x.$$



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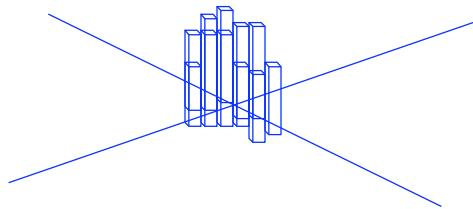
## Representation of 2D Function

Similarly, we can write a 2D function as

$$g(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) \delta(x - \xi, y - \eta) d\xi d\eta.$$

To gain intuition, consider the approximation

$$g(x, y) \approx \sum_{m=-\infty}^{\infty} \sum_{n=-\infty}^{\infty} g(n\Delta x, m\Delta y) \frac{1}{\Delta x} \Pi\left(\frac{x - n\Delta x}{\Delta x}\right) \frac{1}{\Delta y} \Pi\left(\frac{y - m\Delta y}{\Delta y}\right) \Delta x \Delta y.$$



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## Impulse Response

The impulse response characterizes the response of a system over all space to a Dirac delta impulse function at a certain location.

$$h(x_2; \xi) = L[\delta(x_1 - \xi)]$$

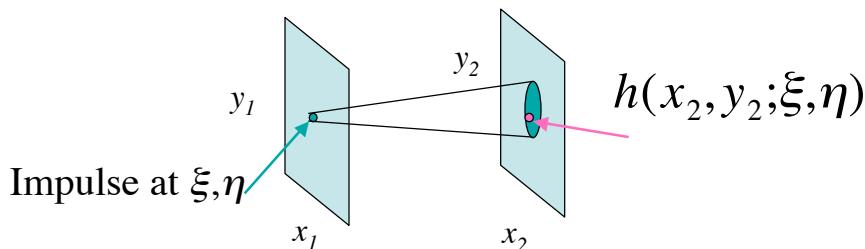
1D Impulse Response

$$h[m', k] = L[\delta[m - k]]$$

$$h(x_2, y_2; \xi, \eta) = L[\delta(x_1 - \xi, y_1 - \eta)]$$

2D Impulse Response

$$h[m', n'; k, l] = L[\delta[m - k, n - l]]$$



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## Linearity

A system R is linear if for two inputs  $I_1(x, y)$  and  $I_2(x, y)$  with outputs

$$R(I_1(x, y)) = K_1(x, y) \text{ and } R(I_2(x, y)) = K_2(x, y)$$

the response to the weighted sum of inputs is the weighted sum of outputs:

$$R(a_1 I_1(x, y) + a_2 I_2(x, y)) = a_1 K_1(x, y) + a_2 K_2(x, y)$$

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## Superposition

$$g[m] = g[0]\delta[m] + g[1]\delta[m-1] + g[2]\delta[m-2]$$

$$h[m',k] = L[\delta[m-k]]$$

$$\begin{aligned}y[m'] &= L[g[m]] \\&= L[g[0]\delta[m] + g[1]\delta[m-1] + g[2]\delta[m-2]] \\&= L[g[0]\delta[m]] + L[g[1]\delta[m-1]] + L[g[2]\delta[m-2]] \\&= g[0]L[\delta[m]] + g[1]L[\delta[m-1]] + g[2]L[\delta[m-2]] \\&= g[0]h[m',0] + g[1]h[m',1] + g[2]h[m',2] \\&= \sum_{k=0}^2 g[k]h[m',k]\end{aligned}$$

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## Superposition Integral

What is the response to an arbitrary function  $g(x_1, y_1)$ ?

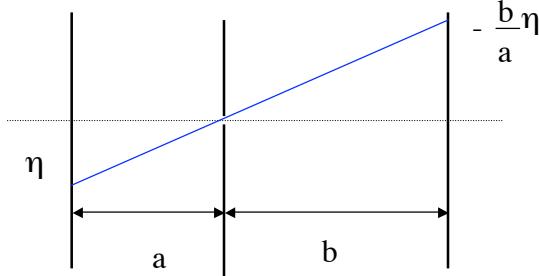
$$\text{Write } g(x_1, y_1) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) \delta(x_1 - \xi, y_1 - \eta) d\xi d\eta.$$

The response is given by

$$\begin{aligned}I(x_2, y_2) &= L[g_1(x_1, y_1)] \\&= L\left[\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) \delta(x_1 - \xi, y_1 - \eta) d\xi d\eta\right] \\&= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) L[\delta(x_1 - \xi, y_1 - \eta)] d\xi d\eta \\&= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) h(x_2, y_2; \xi, \eta) d\xi d\eta\end{aligned}$$

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## Pinhole Magnification Example



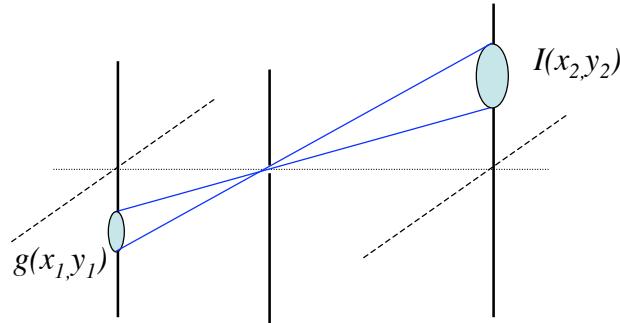
In this example, an impulse at  $(\xi, \eta)$  will yield an impulse at  $(m\xi, m\eta)$  where  $m = -b/a$ .

$$\text{Thus, } h(x_2, y_2; \xi, \eta) = L[\delta(x_1 - \xi, y_1 - \eta)] = \delta(x_2 - m\xi, y_2 - m\eta).$$

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## Pinhole Magnification Example

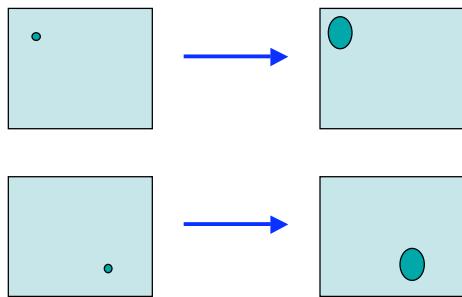
$$\begin{aligned} I(x_2, y_2) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) h(x_2, y_2; \xi, \eta) d\xi d\eta \\ &= C \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) \delta(x_2 - m\xi, y_2 - m\eta) d\xi d\eta \end{aligned}$$



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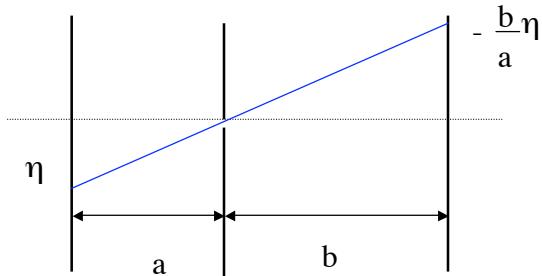
## Space Invariance

If a system is space invariant, the impulse response depends only on the difference between the output coordinates and the position of the impulse and is given by  $h(x_2, y_2; \xi, \eta) = h(x_2 - \xi, y_2 - \eta)$



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## Pinhole Magnification Example



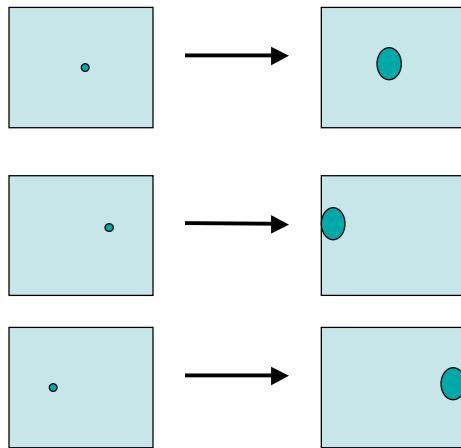
$$h(x_2, y_2; \xi, \eta) = C\delta(x_2 - m\xi, y_2 - m\eta).$$

Is this system space invariant?

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## Pinhole Magnification Example

\_\_\_\_, the pinhole system \_\_\_\_ space invariant.



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## Convolution

$$g[m] = g[0]\delta[m] + g[1]\delta[m-1] + g[2]\delta[m-2]$$

$$h[m',k] = L[\delta[m-k]] = h[m-k]$$

$$\begin{aligned}y[m'] &= L[g[m]] \\&= L[g[0]\delta[m] + g[1]\delta[m-1] + g[2]\delta[m-2]] \\&= L[g[0]\delta[m]] + L[g[1]\delta[m-1]] + L[g[2]\delta[m-2]] \\&= g[0]L[\delta[m]] + g[1]L[\delta[m-1]] + g[2]L[\delta[m-2]] \\&= g[0]h[m'-0] + g[1]h[m'-1] + g[2]h[m'-2] \\&= \sum_{k=0}^2 g[k]h[m'-k]\end{aligned}$$

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## 1D Convolution

$$\begin{aligned} I(x) &= \int_{-\infty}^{\infty} g(\xi) h(x; \xi) d\xi \\ &= \int_{-\infty}^{\infty} g(\xi) h(x - \xi) d\xi \\ &= g(x) * h(x) \end{aligned}$$

Useful fact:

$$\begin{aligned} g(x) * \delta(x - \Delta) &= \int_{-\infty}^{\infty} g(\xi) \delta(x - \Delta - \xi) d\xi \\ &= g(x - \Delta) \end{aligned}$$

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## 2D Convolution

For a space invariant linear system, the superposition integral becomes a convolution integral.

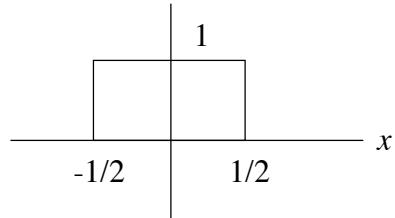
$$\begin{aligned} I(x_2, y_2) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) h(x_2, y_2; \xi, \eta) d\xi d\eta \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(\xi, \eta) h(x_2 - \xi, y_2 - \eta) d\xi d\eta \\ &= g(x_2, y_2) ** h(x_2, y_2) \end{aligned}$$

where  $**$  denotes 2D convolution. This will sometimes be abbreviated as  $*$ , e.g.  $I(x_2, y_2) = g(x_2, y_2) * h(x_2, y_2)$ .

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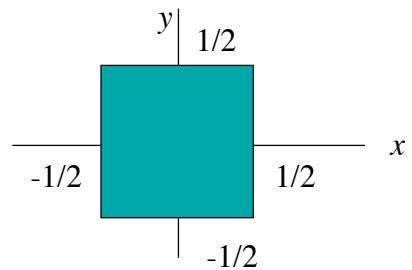
## Rectangle Function

$$\Pi(x) = \begin{cases} 0 & |x| > 1/2 \\ 1 & |x| \leq 1/2 \end{cases}$$



Also called  $\text{rect}(x)$

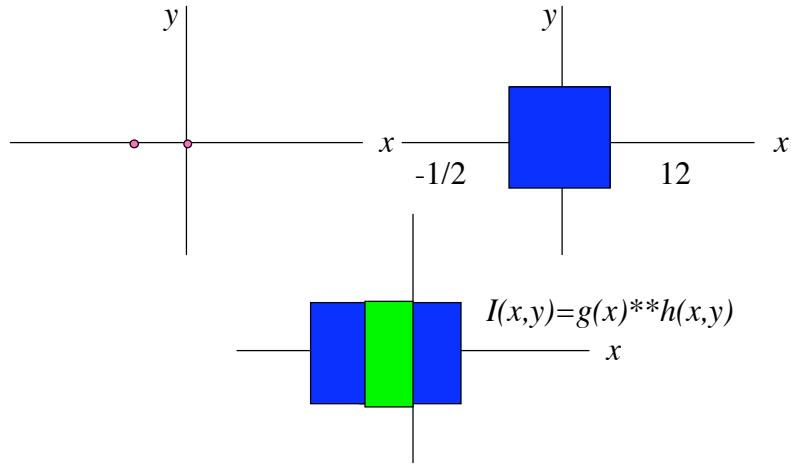
$$\Pi(x, y) = \Pi(x)\Pi(y)$$



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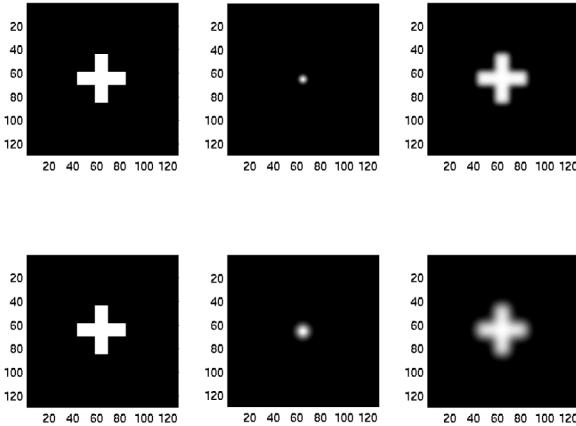
## 2D Convolution Example

$$g(x) = \delta(x+1/2, y) + \delta(x, y) \quad h(x) = \text{rect}(x, y)$$



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## 2D Convolution Example



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### Image of a point object

$s(x,y)$



$$I_d(x,y) = \lim_{m \rightarrow 0} ks(x/m, y/m)$$

$$\circ = \delta(x,y)$$

$s(x,y)$



$m=1$

$$I_d(x,y) = s(x,y)$$

In general,  $I_d(x,y) = \frac{1}{m^2} s(x/m, y/m)$

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## Pinhole Magnification Example

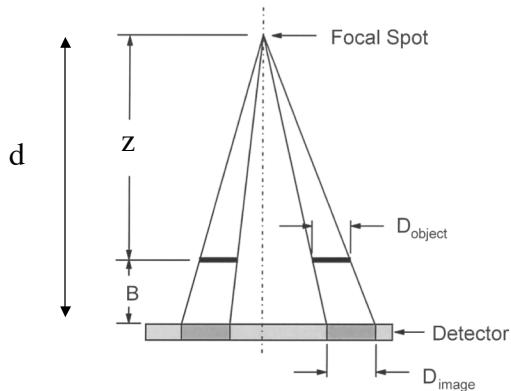
$$\begin{aligned} I(x_2, y_2) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} s(\xi, \eta) h(x_2, y_2; \xi, \eta) d\xi d\eta \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} s(\xi, \eta) \delta(x_2 - m\xi, y_2 - m\eta) d\xi d\eta \end{aligned}$$

after substituting  $\xi' = m\xi$  and  $\eta' = m\eta$ , we obtain

$$\begin{aligned} &= \frac{1}{m^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} s(\xi'/m, \eta'/m) \delta(x_2 - \xi', y_2 - \eta') d\xi' d\eta' \\ &= \frac{1}{m^2} s(x_2/m, y_2/m) * \delta(x_2, y_2) \\ &= \frac{1}{m^2} s(x_2/m, y_2/m) \end{aligned}$$

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## Magnification of Object



$$\begin{aligned} M(z) &= \frac{d}{z} \\ &= \frac{\text{Source to Image Distance (SID)}}{\text{Source to Object Distance (SOD)}} \end{aligned}$$

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Bushberg et al 2001

## Image of arbitrary object

$s(x,y)$



$t(x,y)$



$$\lim_{m \rightarrow 0} I_d(x, y) = t(x, y)$$

$s(x,y)$



$t(x,y)$



$m=1$

$$I_d(x, y) = ???$$

$$I_d(x, y) = \frac{1}{m^2} s(x/m, y/m) * * t(x/M, y/M)$$

Note: we are ignoring obliquity, etc.

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## X-Ray Image Equation

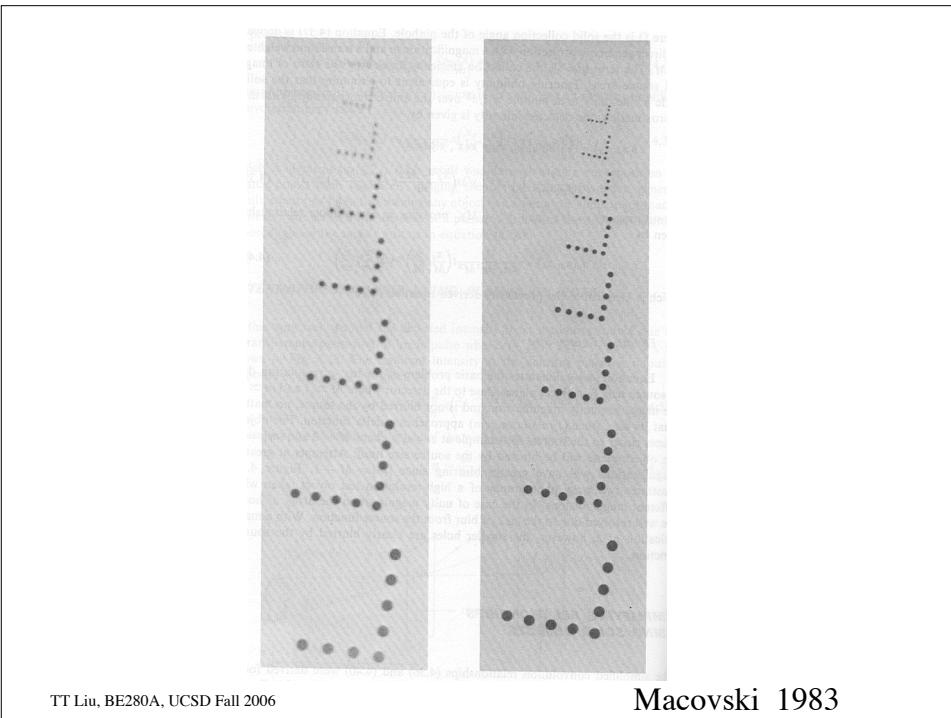
$$\begin{aligned} I(x_2, y_2) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} s(\xi, \eta) h(x_2, y_2; \xi, \eta) d\xi d\eta \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} s(\xi, \eta) t\left(\frac{x_2 - m\xi}{M}, \frac{y_2 - m\eta}{M}\right) d\xi d\eta \end{aligned}$$

after substituting  $\xi' = m\xi$  and  $\eta' = m\eta$ , we obtain

$$\begin{aligned} &= \frac{1}{m^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} s(\xi'/m, \eta'/m) t\left(\frac{x_2 - \xi'}{M}, \frac{y_2 - \eta'}{M}\right) d\xi' d\eta' \\ &= \frac{1}{m^2} s(x_2/m, y_2/m) * * t(x_2/M, y_2/M) \end{aligned}$$

Note: we have ignored obliquity factors etc.

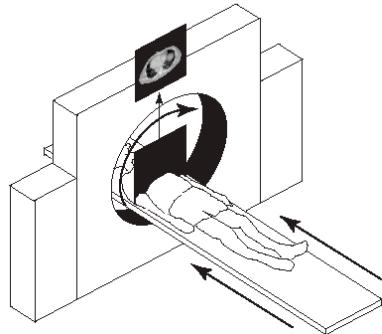
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## Summary

1. The response to a linear system can be characterized by a spatially varying impulse response and the application of the superposition integral.
2. A shift invariant linear system can be characterized by its impulse response and the application of a convolution integral.
3. Dirac delta functions are generalized functions.

# Computed Tomography

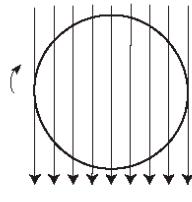


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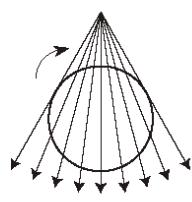
# Computed Tomography

Parallel Beam

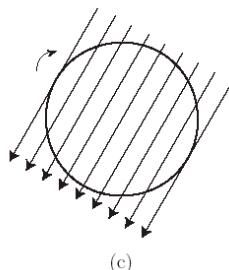


(a)

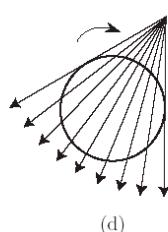
Fan Beam



(b)



(c)



(d)

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## Computed Tomography

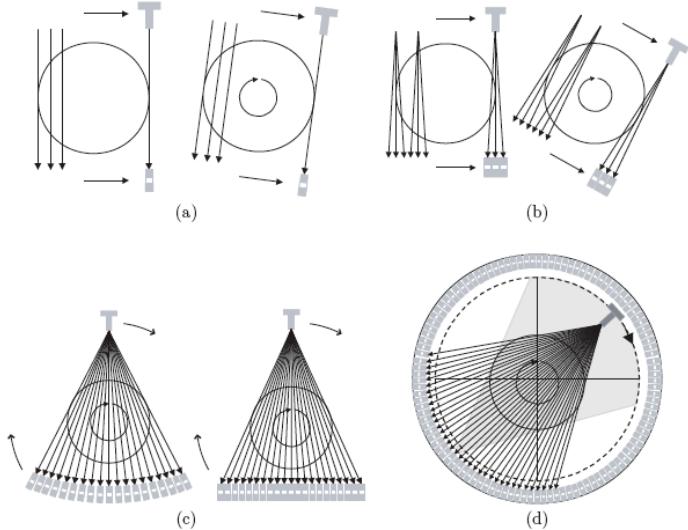


Figure 5.19: Subsequent scanner generations: (a) first generation, (b) second generation, (c) third generation and (d) fourth generation CT scanner.

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## Computed Tomography

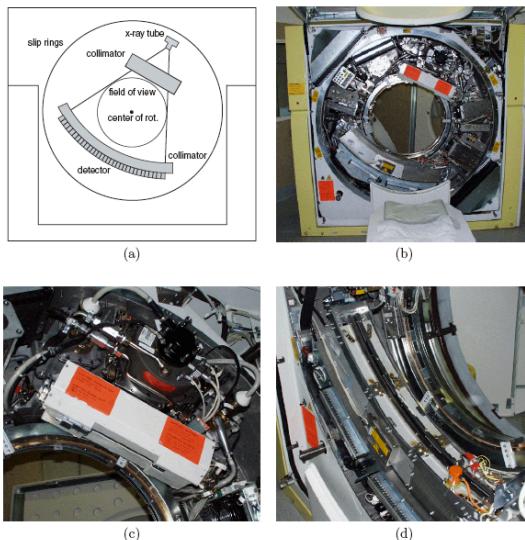


Figure 5.20: (a-b) The basic internal geometry of a third generation spiral CT scanner. (c) X-ray tube with adjustable collimating split. (d) Detector array with post-patient collimator.

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# Computed Tomography

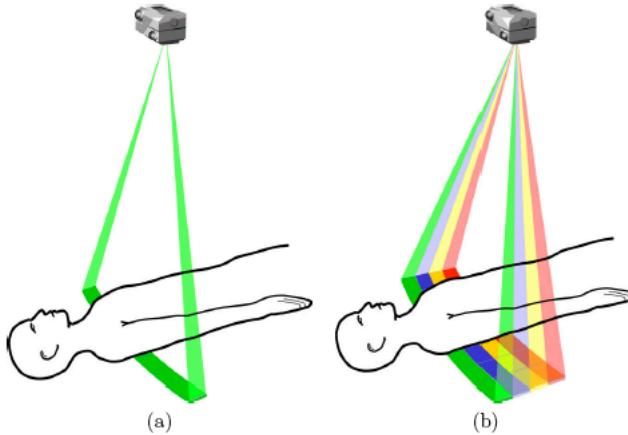


Figure 5.22: (a) Single-slice CT versus (b) multi-slice CT: a multi-slice CT scanner can acquire four slices simultaneously by using four adjacent detector arrays (Reprinted with permission of RSNA).

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## CT Line Integral

$$I_d = \int_0^{E_{\max}} S_0(E) E \exp\left(-\int_0^d \mu(s; E') ds\right) dE$$

Monoenergetic Approximation

$$I_d = I_0 \exp\left(-\int_0^d \mu(s; \bar{E}) ds\right)$$

$$\begin{aligned} g_d &= -\log\left(\frac{I_d}{I_0}\right) \\ &= \int_0^d \mu(s; \bar{E}) ds \end{aligned}$$

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# CT Number

$$\text{CT\_number} = \frac{\mu - \mu_{\text{water}}}{\mu_{\text{water}}} \times 1000$$

Measured in Hounsfield Units (HU)

Air: -1000 HU

Soft Tissue: -100 to 60 HU

Cortical Bones: 250 to 1000 HU

Metal and Contrast Agents: > 2000 HU

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# CT Display



(a)



(b)

Figure 5.4: CT-image of the chest with different window/level settings: (a) for the lungs (window 1500 and level -500) and (b) for the soft tissues (window 350 and level 50).

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## Direct Inverse Approach

$\mu_1$	$\mu_2$
$\mu_3$	$\mu_4$
$p_3$	$p_4$

$p_1$

$$p_1 = \mu_1 + \mu_2$$

$p_2$

$$p_2 = \mu_3 + \mu_4$$

$p_3$

$$p_3 = \mu_1 + \mu_3$$

$p_4$

$$p_4 = \mu_2 + \mu_4$$

$$\begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} \mu_1 \\ \mu_2 \\ \mu_3 \\ \mu_4 \end{bmatrix}$$

4 equations, 4 unknowns.

Are these the correct equations to use?

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## Direct Inverse Approach

$\mu_1$	$\mu_2$
$\mu_3$	$\mu_4$
$p_3$	$p_4$

$p_1$

$$p_1 = \mu_1 + \mu_2$$

$p_2$

$$p_2 = \mu_3 + \mu_4$$

$p_3$

$$p_3 = \mu_1 + \mu_3$$

$p_4$

$$p_4 = \mu_2 + \mu_4$$

$$\begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} \mu_1 \\ \mu_2 \\ \mu_3 \\ \mu_4 \end{bmatrix}$$

4 equations, 4 unknowns.

Are these the correct equations to use?

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## Direct Inverse Approach

$$\begin{array}{|c|c|} \hline \mu_1 & \mu_2 \\ \hline \mu_3 & \mu_4 \\ \hline \end{array} \quad p_1 \quad p_2 \quad p_3 \qquad p_1 = \mu_1 + \mu_2 \quad p_2 = \mu_3 + \mu_4 \quad p_3 = \mu_1 + \mu_3 \quad p_4 = \mu_1 + \mu_4 \quad p_5 = \mu_1 + \mu_4$$

$$\begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \\ p_5 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \mu_1 \\ \mu_2 \\ \mu_3 \\ \mu_4 \end{bmatrix}$$

4 equations, 4 unknowns. These are linearly independent now.

In general for a NxN image, N<sup>2</sup> unknowns, N<sup>2</sup> equations.

This requires the inversion of a N<sup>2</sup>xN<sup>2</sup> matrix

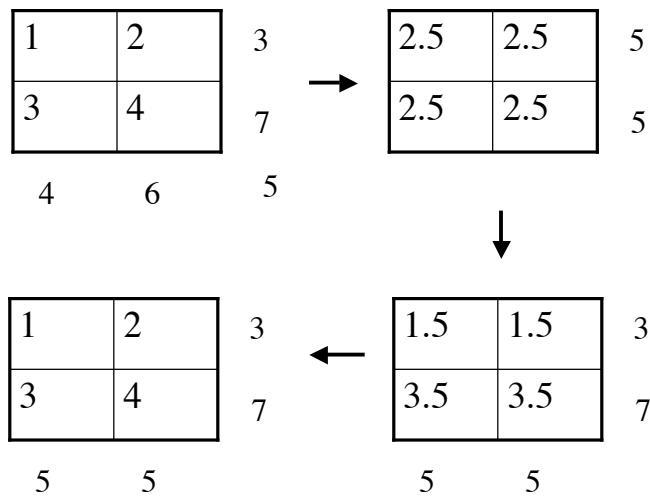
For a high-resolution 512x512 image, N<sup>2</sup>=262144 equations.

Requires inversion of a 262144x262144 matrix!

Inversion process sensitive to measurement errors.

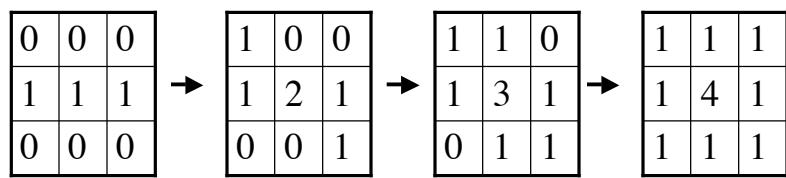
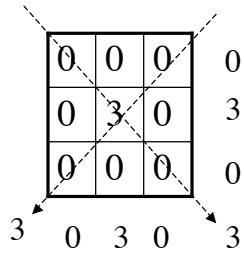
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## Iterative Inverse Approach Algebraic Reconstruction Technique (ART)



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## Backprojection



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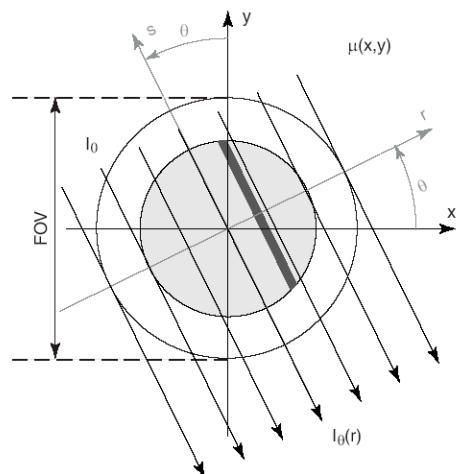
## In-Class Exercise

$\mu_1$	$\mu_2$	5.7
$\mu_3$	$\mu_4$	11.3
8.2	8.8	10.1

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# Projections



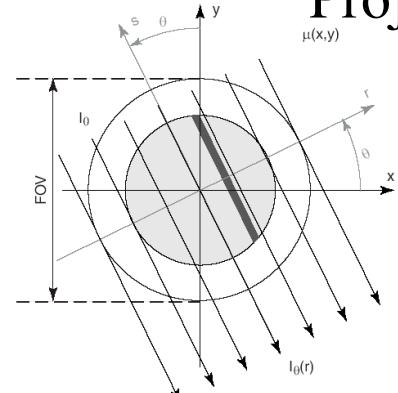
$$\begin{bmatrix} r \\ s \end{bmatrix} = \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix}$$

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# Projections

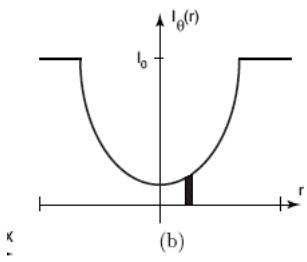


$$\begin{aligned} I_\theta(r) &= I_0 \exp\left(-\int_{L_{r,\theta}} \mu(x, y) ds\right) \\ &= I_0 \exp\left(-\int_{L_{r,\theta}} \mu(r \cos\theta - s \sin\theta, r \sin\theta + s \cos\theta) ds\right) \end{aligned}$$

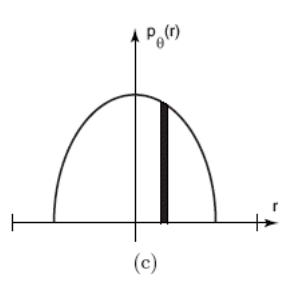
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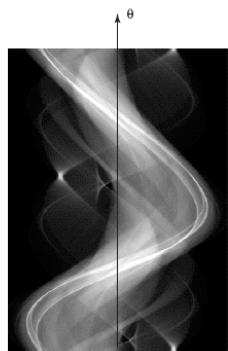
## Projections



$$I_\theta(r) = I_0 \exp\left(-\int_{L_{r,\theta}} \mu(r \cos \theta - s \sin \theta, r \sin \theta + s \cos \theta) ds\right)$$



$$\begin{aligned} p_\theta(r) &= -\ln \frac{I_\theta(r)}{I_0} \\ &= \int_{L_{r,\theta}} \mu(r \cos \theta - s \sin \theta, r \sin \theta + s \cos \theta) ds \end{aligned}$$

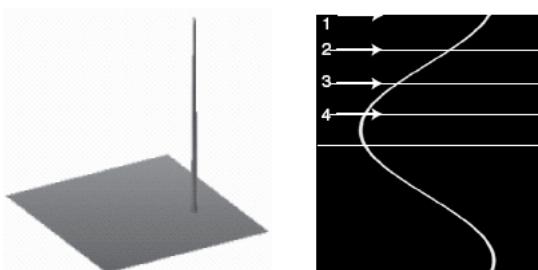
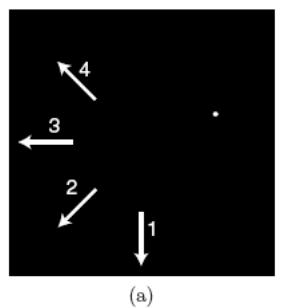


Sinogram

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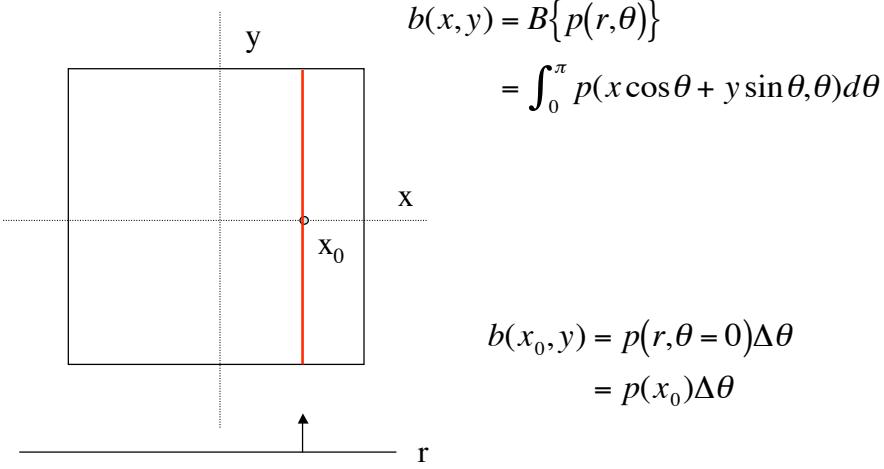
## Sinogram



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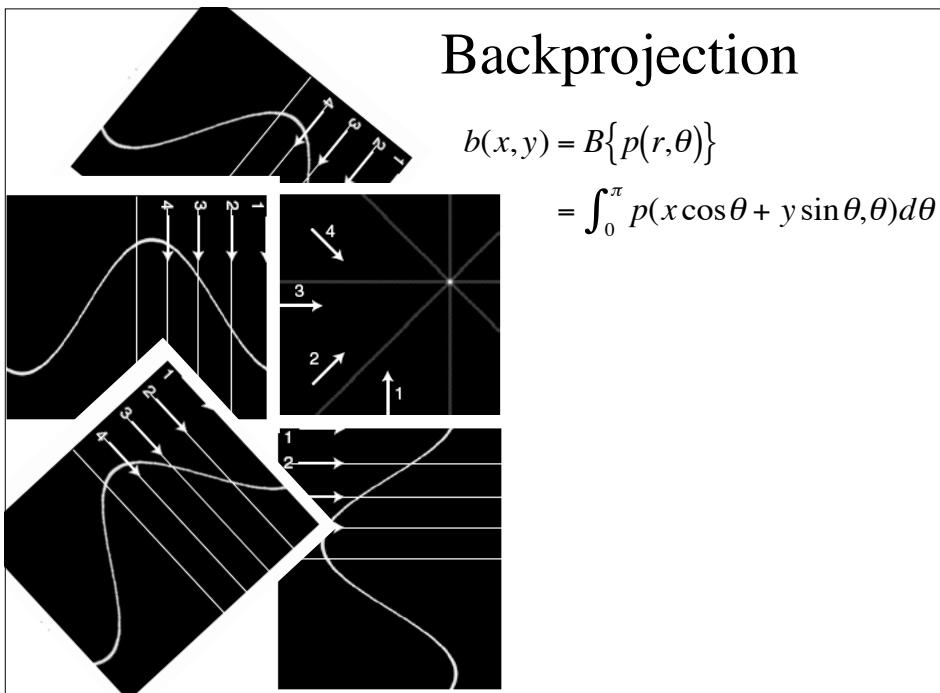
## Backprojection



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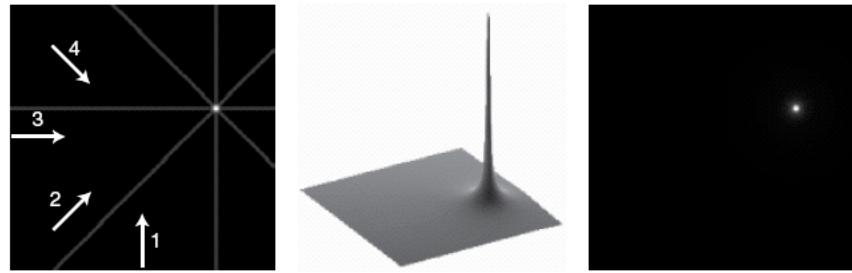
## Backprojection



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## Backprojection



$$b(x, y) = B\{p(r, \theta)\} = \int_0^\pi p(x \cos \theta + y \sin \theta, \theta) d\theta$$

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